## User Test

## Introduction

The following is the user test for the Scrummer Mobile Application. To take part in this test, you will need to follow the instructions that are written down. If there are any problems or personal issues, please contact us at: -insert mail here-.

!- NOTE -! You will need an internet connection to take part in this test. !- NOTE -!

## Login

Start the application by tapping on the icon which belongs to the app. You should see this screen if the application started correctly.

If the login button is pressed, you should be redirected to a browser version with a login screen. Here you can login with your login data.

New users don’t have any login data, to create your account, click on the register button in the application. You need to fill some information in to create your own account. You will receive a verification e-mail, you need to activate this before you can login.

## Perks

The first page you will land on is the Perks page. This page looks like this.  
As shown, the page has various achievements and powers. Check if all the powers and achievements are displayed correctly. You can also click on one of these to see what it does and how much it costs. Check if you click on a power or achievement if all the data is there and is correctly displayed.

You will see a bar at the top of the application displaying your profile icon and name. In the top right, you can expand this bar. When you do this, you will see your power points. Check if these are the same as the power points below. Also check if the class and level are correct.

The bars shown next to the name of the perks indicates how much points you have in that category. These points can be used to buy perks. A perk has a buff, for example: get a free cup of coffee. This buff can be used once in specified time. And when used will reduce the cost from your total power points. If you have a new account, you have 0 power points for every perk. This is correct. You can earn power points when you complete a card. This card has to be verified by a teacher.

Achievements work a little different then perks. When you unlock an achievement you have that permanently. This also means that achievements have no power points. To get certain achievements, you will need to do specific actions.

## Profile

When you swipe to the left, you will get on the profile page. This page looks like this.  
Various information is shown on this page. If you just created your profile, every bar will be empty. Everything is filled up once you start creating and finishing cards. If you already have an account, then check if the data given is the same as the web application. Compare the two, and see if there are any differences and/or mistakes.

Experience is gained by doing all kinds of actions. Moving a card, using a perk, etc. When you gained enough experience, you will gain a level. A level doesn’t really do anything other than proving you’ve done a lot.

The skills are gained by doing various actions in the given skill.

And the perks are the same as the perks page, only displayed differently. Check if the data from the perks is the same as the data on the perks page.

Also Periodically check this page when you are completing cards if the stats increase or decrease. When this is not the case, please write it down and notify us.

## Cards Verification

Swipe to the right from the perks page to get to this page. This page looks like this.  
All the cards that need your verification are displayed here. A card has a: Card Name, Expiration Date, Card Description, Card User, Verification X and V.   
   
If you just created your profile, nothing will be displayed yet. You, or someone else, will need to create a card that you need to verify.  
If that is done, check if these cards are correct and are the same as the web version. Compare the two. Also check if you can verify or deny them. The card will move to Done on the web application when it is marked as correct. The card will move to Doing when it is marked as incorrect. Check if this is the case.